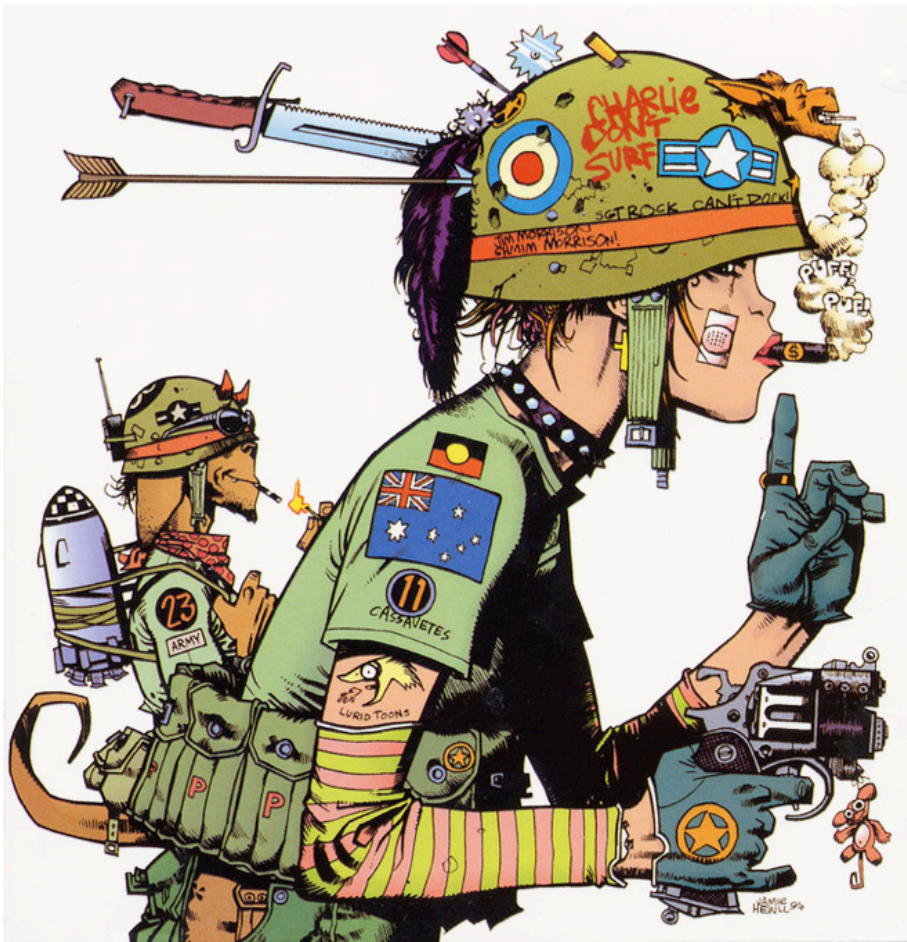




SUPER SECRET MEMBERS GUIDE: Your key to being awesomer



So you did it. You made it into Progression Pug, I bet you're asking yourself...what next? I know you've been considering that trip to Disneyland but I bet checking out this will be just as good...actually it'll be better. I promise!

This is a bit of an orientation for all you new pugs, often times

switching guilds, no matter how much you wanted to, can be a bit of a shock. There is a lot of new people to meet, new groups to join, new and old bosses to vanquish and if you are anything like some of our other peeps your a lil shy and waiting for someone to say **HEY we need you!!** Well we do! And hopefully this will guide you in the right direction.

OUR GUILD PHILOSOPHY

We are a small casual raiding guild that likes to focus on progression raiding with the priority of having fun while still maintaining high levels of skill and game play.

We started as a PUG and as we progressed through end game content we started picking up good players with great attitudes. If we catch you wandering aimlessly through Azeroth we may take you in if you're awesome.

BRING THE PLAYER NOT THE CLASS

We want helpful, friendly, committed and respectful players who are genuinely fun to be around. Regardless if we have too many of one class we will gladly welcome a solid player regardless.

AMBASSADORS OF AWESOMENESS

Every member of Progression Pug is in essence a spokesperson for the guild. Whether you are pugging 5-mans, talking in trade chat or raiding, everything you say and do reflects on the guild. So being a jerk to other players reflects badly on you and on us. We expect that when you finish a run with a pug group that the rest of the group is impressed by your abilities and your attitude. When you talk in trade chat the realm is reading it so we expect that you are always helpful and friendly.

TAKE THE INITIATIVE

The Guild is essentially a talent pool of people we trust. We help each other out when ever possible. We also encourage you to use this talent pool to organize your own events and 10-man runs. Initiative shows us that you are the type of player who deserves promotions

PROGRESSION PUG RANKS

SQUISHY

Welcome to the guild....Almost.

This is your opportunity to show us why we need you. After coming into the guild you will not be assigned a full time raid spot yet, and must be available for standby for one of our many groups till proven a solid player and great guildy.

The most important aspect aside from your ability is your personality.

You must be friendly, likable and not complain about raid spots or gear. This is the starting rank for all new Progression Pug recruits. Pro-active selflessness for the sake of the guild is highly coveted and rarely found in raiders. This is what we are looking for.

If your DPS/HPS is off the charts but you are anti-social and complain about

- Not getting gear
 - Other players not being as good as you
 - Not getting into the big raids
- we will recommend you find another guild.

Expectations:

- Pushes themselves to excel in their class role
- Helps the guild in any way they can while they are online if time permits
- Respectful of the guild members and leadership
- Can take positive criticism when it is given

Jr. Puggier

You are up and coming in our groups. You have been actively on standby and ready to help Progression Pug when needed. Acquiring this rank means that you have passed the trial phase and are a member of Progression Pug and will be treated as such. We believe that every member helps our guild to grow and strive and we want to reward everyone as such. You need to be consistently raiding with a group for a minimum of 1 month before may advance in rank and secure your spot.

Expectations:

- Setting An Example for lower rank members

Benefits:

Minor Access to Bank and Priority Invite over squishies (Unless the Raid Leader or Guild Master has reason)



Core Puggier

Outstanding, you have earned your spot on one of our Elite Raiding Teams. You have first dibs on all raid nights and are considered the backbone of your raiding group. If we run a 25-player event you are given priority over lower ranks for a raid spot. You must maintain attendance and have solid knowledge of your class and spec (s). To obtain this rank your Pack Leader will nominate you for promotion



which you will be monitored for one week and be voted on by the leadership.

Expectations:

-Setting An Example for the lower rank members

Benefits:

-Moderate Access to Guild Bank and Priority Invite over Members

Pack Leader

Pack Leaders come in pairs for each and every group. They run, organize and are responsible for their group's progression. These members spend a great deal of time making sure your time is well spent as well as monitoring members in their group for promotions and demotions. They have open communication between other groups and higher management. They have been with the guild through out many hardships and have stuck by leadership to progress. They are the pinnacle of advancement in the guild and are very knowledgeable about the guild. If you have any questions feel free to talk with one.

Expectations:

- Top End Playing Ability(High Performance)

- Very involved in the Guild

- Setting an example for the lower rank members

Benefits:

- Access to the Guild Bank and Priority Invite into all raids

- Ability to Nominate lower ranks for promotion/demotion

- May host guild events outside of raid time



Council

The Council, also known as founding members have been in a management position with the guild for more than a year. They are the board of directors and watch over the guild and its management. With significant say in the guild they have been with the guild the longest. However when too many are online they tend to crash the server.



Dawgfather

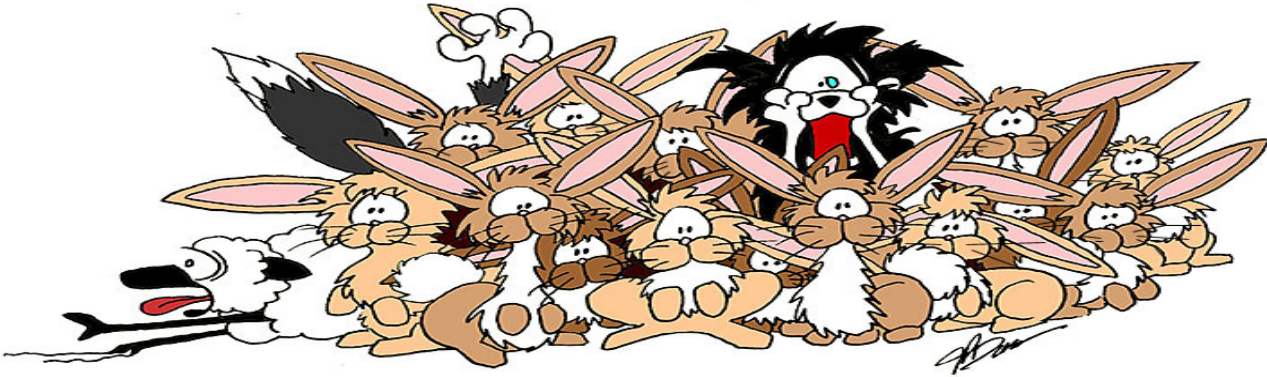
Fargnbastage, Guild Master of Progression Pug and fearless leader of Badgers Ice Cream Social. Responsible for many things behind the scenes, living in the frozen world of Canada, with free health care this man keeps the guild in tact.

Alternate Characters

Any member of the title *Jr. Pugger* and above may bring any number of their alts into the guild. *Squishes* however will be restricted from bring their alts in to the guild.

In order for members to receive a guild invitation for their Alt, they must first contact an officer in-game via their main character with their request and Alt's name. Upon approval, the invitation for the Alt is then available immediately.

Alternate Characters ("Alts") are subject to the exact same rules and guidelines that govern any other member.



Dog House

If You are Inactive for one month you will be put into this rank (unless there are extenuating circumstances) Also if you are under suspicion of being hacked, or extreme behavior your Character and any alts you may have will be demoted to the Dog House till dealt with.



Friends & Family

Non-Raiding, social rank for core raiders who wish their friends and family to share in the guild experience. They will not be given priority for any raid but may join in guild activities and raids where a spot is needed. They are also to abide by all guild mandates and are subject to removal for not upholding the PP standards of conduct.

As a side note, coming back doesn't give you your Core Pugger, Jr. Pugger title back; you will have to keep up with the good work to earn it back. While knowing that real life does happen, nothing like dusting off that old set of armor before you get into the full swing of things.





Ventrillo

I'm sure your all familiar with ventrillo. So let us get the basic out of the way here. Progression Pug has its own vent channels. Everyone is encouraged to have a Vent mic and be able to speak up during raid when needed. However Vent is NOT trade chat. We ask that everyone regardless of their day be polite and respectful on vent. If you decide you want to bring a friend on to vent please ask an officer first. If vent room is needed for raid ... we will ask that they leave. Some people are very quiet and some quite loud. If you need to Adjust the volume this link below will guide you to your needs. <http://www.progressionpug.com/forums/viewtopic.php?f=2&t=283> The Progression Pug Vent info can be found in Guild Information in game.

Discipline

While this topic is never fun it is necessary that you understand. Our vision for the guild is clearly stated in our 10 commandments as well just common sense for a good environment. This just doesn't apply to squishy but everyone in the guild.



3 Strike Rule- During the monitoring process we evaluate issues as strikes. We understand there are extenuating circumstances and some issues regarding you were unavoidable. We use 3 strikes as we have found this to be the best way to really determine if your involvement in the guild is detrimental to other's enjoyment of the guild. We have all been in guilds where one bad apple really does spoil it for everyone.

During the strikes we also actively try and correct the problem. Our absolute last resort is to G-kick and we do not do it very often but I want to be crystal clear on this:

Anyone who continually disregards our mandate obviously does not respect our guild or its members. Nobody in our guild is above being G-kicked for repeatedly breaking the rules of our mandate. Every rank is susceptible to being G-Kicked if you are proving a constant detractor from guild cohesiveness.

Our job is to make sure that your guild experience is as great as it could possibly be. This is why we have our rules. **Please read through the rules and understand**

that if we G-kick someone it's because they are consistently breaking these rules. We do not g-kick often and we take it very seriously when we do.

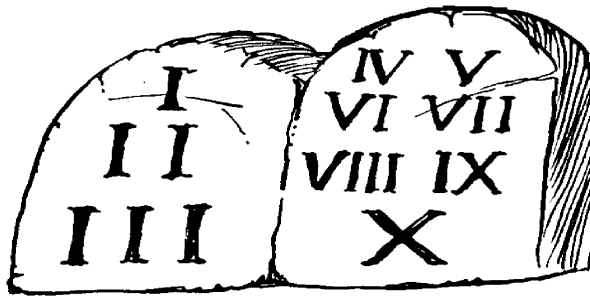
Policy on G Kicking

<http://www.progressionpug.com/forums/viewtopic.php?f=19&t=488>

Guild Etiquette

<http://www.progressionpug.com/forums/viewtopic.php?f=2&t=350>

OUR 10



COMMANDMENTS OF RAIDING

1. Fun But Serious

We are all here for a good time and to enjoy raiding so please be thoughtful to the progression and contribute to the easy flow of the raid. It's OK to joke around but don't slow the raid down to tell us your funny story. No swearing in vent or in raid/guild chat. Were all adults but were not offensive ones. When the RL says it's time to move it's time to get focused at the task at hand.

2. Be Ready To Rumble

On progression raids you MUST be ready for first pull with all the flasks, potions and buff food you will need for the raid. All Gemming/Enchanting must be done before or after the raid. Once the raid begins there will be no trips to the bank to grab a gem. Please be respectful and be prepared.

3. Know your add-ons

-You MUST have [EPGP Lootmaster](#) if you want loot.

If it is not installed you cannot roll on loot or gain EP

-You MUST have either [Deadly Boss Mods](#) or [Big Wigs](#)

-You MUST have a threat meter Omen or Recount threat



4. Spam is Food (kinda) And Is Not Something We Want In Raid Chat

Raid chat is reserved for raiding and occasionally you may want to type something funny or a note a quick observation. That's fine. What won't be tolerated is:

- That funny two-paragraph joke
 - Endless chatter about a movie
 - Macro'd fail truck/boat/bus pictures and the like, or putting out your train
 - Your awesome DPS on recount
 - Add-ons that spam raid chat with mention who puts out fish feast or jeeves there are already those who have it and one is enough. So we ask that if you do like it that you turn it off before our raids
- Recount REALLY annoys people. Seriously don't use it unless asked to post by RL (which will never happen)

5. Know Your Fight

If you have not been to the fight before you are required to read up on the fight and learn as much about the mechanics and your role BEFORE we start the raid.

6. Know Your Loot

When it comes time for you to receive loot make sure you know what loot you need from each boss and set your own priority for whether you are going to roll on it. It really slows down the raid if everyone has to pause while you decide if it's an upgrade or not. Looting should not take long so please don't be the one who makes it longer.

7. Know Your Class

To raid you have to have better than a mild understanding of your class. We don't expect you to be the absolute greatest at your class but you need you to keep up with the raid. Our officers and guildies are always available if you have any questions. In fact we encourage you to use the resources as it shows us that you care about your role in the guild and your willingness to improve. If you are performing far below others consistently and are reluctant or unwilling to improve we may bench you until you are able to make positive changes. Of course flat out refusal to improve may be indicative of an attitude issue and will be dealt with separately.

8. Quick Recovery

If a wipe is called out - wipe it up. Don't ask for a rez. Simply force your character to die as quickly as possible and get back to the start of the fight and buff quickly. Not doing this makes raiding VERY slow and frustrating. The RL may also decide to chain pull through trash so be prepared to move through fast and fill up quick as we don't need you to be 100% for trash, don't expect people to wait. Please don't be the one that slows a wipe recovery down.

9. Take It Outside

If you have an issue with another raider or with a decision made by an officer or RL do NOT bring it up during raid. Our Officers would be more than happy to discuss any issues AFTER raid. Slowing down the raid to raise your issue will make you more enemies than you need and is HIGHLY frowned upon. The raid leader has one job - to get the group through the content- Please be respectful of that fact and know your role in helping the group to accomplish that task. Alternative strategies are always welcomed after raid or if asked by the RL.

10. Positive Attitudes

The ones who are always on time, eager to progress, know the fight, don't cause problems and make proactive selfless acts for the sake of the group are usually the ones we bring back to the next run. TRY AND BE THAT PERSON.



The Team

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10 mans

Currently we have 4 functional 10 man groups. As Cataclysm continues we will continue this focus. If you are trying to figure out where to go these are some people you can talk to. Each Group has a forum with Roster Raid times and general rules within each group. Best Thing to do is find some one and start off as stand-by for that group till a spot opens. If we get the numbers a 4th 5th group could be started.

Badgers Ice Cream Social –Fargnbastage Raid Leader, Agricola Co-Raid Leader
Bruises are Back in Style –Hickey Raid Leader, Kaelais Co-Raid Leader
Group C –Darkeningsky Raid Leader, Syth Co-Raid Leader
Group D – Deathfarg Raid Leader - Currently Recruiting/forming

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25 MAN

Currently in Cataclysm we are active in 10man groups, 25man exist/
available for older content till further notice.

The Guild Bank and You

As you progress through our ranks here in Progression Pug, you get more access to the bank. This however doesn't mean take whatever you want. Nor does it mean put in anything you want.

~What you can Put in~

- Current usable "mats"
- Consumables
 - potions/elixers
 - Epic Gems
- Like items that have use in current content
- pets/companions
- Epics

So you want something from the Bank?

There are some basic ideals about taking from the bank.

- You are given a certain amount of withdrawals for a reason
- Some one took the time to get it, if you take something out try to put something of value back in.
- If you don't have access to it ask an officer for help



-Epics at currently are sold at half price of what AH sells them for. If you are interested in purchasing an Epic please contact an officer to confirm price and to withdraw the item for you. Torrential is in charge of the guild bank and can help you if you have any questions.

THE RED BARON FACTOR



Possibly as a member of Progression Pug, your numbers, abilities, or general knowledge of how to bring out the most of your class may need a little help to catch up to that red baron that seems to top out on all the charts. We challenge you to find something that works for your personal style while keeping up with the raid. But we also want you to know that we have players who have dedicated the time to learn the most they can about their class from rotation and spec, to gems and personal styles to their own game play. If you have any questions feel free to ask them in game or ask them a question in a Class Guide Forum. They will be more than willing to help you become the Baron that everyone else wants

to be. <http://www.progressionpug.com/forums/viewforum.php?f=4>

Help!

Now, we all know there is a time where nothing seems to go your way, you feel left out, or you just feel something deep down just isn't fair. I'll admit it's pretty hard to bring these topics up! But the officers **can't** do anything to resolve this problem if we don't know about it. If you feel you need to express something take a chance to talk to any officer you want, and they will represent your problem to the officers or take actions as needed to make sure it is dealt with. So please we will listen and feel free to talk with us about the good and bad.

Website

<http://www.progressionpug.com/>

Our website explained:

Forums

The forums are very active. They cover everything from the applications we receive, funny videos, websites, amazing screenshots, class guides, forums for each 10 and 25 man groups.

The Guild

The guild tab holds our philosophies and rules as well a small bio on your officers and a roster of the guild.

Raiding

Raid holds our 10 commandments

10 man progression link for our realm "misha" you can check 25s as well

Rosters for every 10man group

Calendar for guild events

Your epgp and stats information for you number crunchers

Strategies

Aside from the forum, this tab links you video strategies for some tough bosses created by our own guild master Fargnbastage.

Brought to you by creative craziness of Hickey & Kaelais..

Okay I guess Fargnbastage helped.. a lil..

Oh and Hex..he brought us lock cookies during the creating of this.

Progression Pug